**1. Player Data**: Obtain comprehensive player data, including names, teams, positions, batting/bowling styles, statistics (such as runs scored, wickets taken, batting/bowling averages, strike rates etc.)

**2. Team Data:** Gather information about cricket teams participating in various tournaments or leagues. This includes team names, logos/flags, players in the squad, captain, vice-captain.

**3. Match Data:** Collect data about upcoming and ongoing cricket matches, including match schedules, dates, venues, and participating teams. Also need real-time updates during live matches, such as scorecards, ball-by-ball commentary.

**4. Tournament Data:** Information about cricket tournaments, leagues, series, or competitions. This includes tournament names, formats (e.g., T20, One-Day Internationals, Tests), participating teams, fixtures, and match schedules.

**5. Points System:** Design a points system that assigns values to various player performances, such as runs scored, wickets taken, catches, stumpings, etc. This system will determine the scoring and ranking of users participating in fantasy leagues.

**6. User Data:** Manage user profiles, including usernames, passwords, email addresses, and any other necessary details for user registration and authentication.

**7. Fantasy Team Data:** Store data about the fantasy teams created by users, including the team composition, chosen players, captain, vice-captain, and any other relevant information.

**8. Payment and Transaction Data:** We need to handle payment gateway integration, transaction records, and relevant financial information.